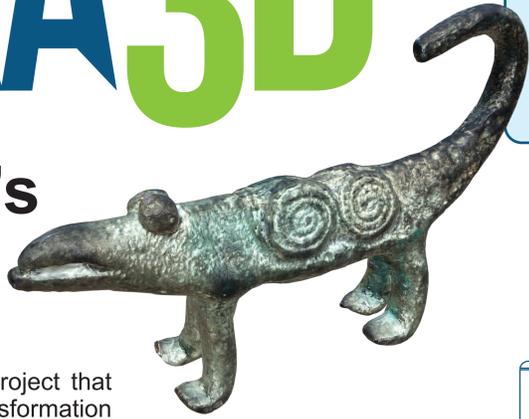


EUREKA3D

High quality dataset are beneficial to cultural institutions as they provide digital opportunities for promoting their collections and sharing knowledge, creating virtual visits, and offering valuable building blocks for history reconstructions, cultural tourism, education and learning.

European Union's REKonstructed content in 3D

Eureka3D is the first and unique EU funded project that supports the whole value chain of the digital transformation of the cultural heritage sector. It offers capacity building, training, services and resources to Cultural Heritage Institutions, modernizing their internal workflows and enabling cloud-based data, metadata and paradata management.



CONTENT PROVIDERS



3D DIGITISATION

- Physical characteristics
- Technical requirements
- Locations, professionals and equipment

BASED ON
EU Study VIGIE
2020/654



STUDY ON QUALITY IN 3D
DIGITISATION OF TANGIBLE
CULTURAL HERITAGE



CLOUD

- DATA STORAGE
- DATA MANAGEMENT
- ACCESS MANAGEMENT



METADATA ENRICHMENT

- Creation of memory twins
- Added cultural value
- Fostering historical knowledge

e-infrastructure services development:

- Access to computing and storage resources managed in Europe
- Methods on authorization and authentication with different levels of interaction with users and with Europeana services

DATA INTEGRATIONS



EDM
(Europeana
Data Model)

ACCESS

APPLICATIONS



EUREKA3D



Cloud Compute



The Lambousa Fishing Trawler. ERA and UNESCO Chair on Digital Cultural Heritage - Cyprus University of Technology. With the support and cooperation of the Municipality of Limassol



END-USERS



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